Tournament Event Individual Game Rules:

Pretzel Eating – 1 ½ cups dry pretzel with 1 oz water.

- 1.) Individuals must have both hands on table until horn sounds that heat has started.
- 2.) Individual must keep their entire body inside their designated competition area.
- 3.) This is a individual qualifying event, each competitor must consume their own pretzels.
- 4.) This is a timed competition. The individual with the fastest overall time consuming the entire content of their pretzel bowl and glass of water will qualify their team to move on to the final to compete for the \$10,000 cash prize.

Stein Hold.

- 1. This is a timed competition with the individual with the longest overall hold time in the entire competition qualifying their team to move on to the final to compete for the \$10,000 cash prize.
- 2. At the sound of the horn to start the heat all individuals must hold their stein strait our in front of them.
- 3. Arms must be strait with no bend.
- 4. Any lowering of the arm or bending of the elbow will eliminate the competitor.
- 5. Thumb must be wrapped around the handle making a fist.

Keg Race.

- 1.) This is a timed competition with the fastest time in the entire competition qualifying their team to move on to the final to compete for the \$10,000.
- 2.) On go team mate # 1 will roll their keg down and past the 20 yard mark then turn around and roll their keg back to team mate # 2. Team mate # 2 will then roll their keg down and past the 20 yard mark and back across the start/finish line.
- 3.) The keg must cross both the start/finish line & the 20 yard marked line before switching players.
- 4.) Team must stay in their designated lanes.

Stein Race.

- 1.) This is a timed competition with the fastest time in the entire competition qualifying their team to move on to the final to compete for the \$10,000.
- 2.) Team mate # 1 will start behind the 5 gallon bucket of water, Team mate # 2 will start behind the growler. Team mate # 1 will fill up their stein with water while team mate # 2 runs to the ½ way mark. After filling up stein team mate # 1 will run to meet team mate # 2 and pour the water from their stein into team mate # 2's stein. Team mate # 1 will run back to the water bucket to refill their stein while team mate # 2 runs to the 1 gallon growler to pour the water in. The team to fill their growler to the full line the fastest will qualify for the finals.
- 3.) Teams must stay in their designated lanes.

Bucket Ball.

- 1.) This is a timed competition with the fastest time of the entire competition qualifying their team to move on to the final to compete for the \$10,000.
- 2.) Each team will have 10 buckets. 5 buckets for each team member to clear.
- 3.) Each team member must throw their ball from behind their 5 buckets.
- 4.) When a ball is made into a bucket it is removed by the team member closest to it.
- 5.) Each team member must clear their designated 5 buckets.
- 6.) Do not throw the buckets
- 7.) All buckets must be cleared in less then 5 minutes.
- 8.) The team with the fastest time clearing all 10 buckets will qualify for the \$10,000 final.

Hammerslagen.

- 1.) The individual with the least # of hits to flush their nail into the log will qualify their team to move on the final to compete for the \$10,000.
- 2.) Each nail will be started.
- 3.) When instructed by the referee to Hammerslagen each individual will swing their hammer using the triangular end to hit the nail.
- 4.) This will continue until a nail is flush into the log.
- 5.) In the event of a tie at the end of the tournament the individual that can hammer in 6 nails the fastest will qualify their team for the final.

Sunday at 2:00 FINAL 6 TEAMS Compete in RIVER BEND PARK for \$10,000:

- Team mate # 1 25 Yard Keg race to waiting team mate #2 Team mate 1 must run to next "
 nail pounding station"
- Team mate # 2 25 Yard Keg Race to waiting team mate # 1 Team mate 2 must run to next "nail pounding station"
- Team mate # 1 Pounds 3 nails into log as fast as he can and hands hammer to team mate # 2.
- Team mate # 2 Pounds 3 nails into log as fast as he can. Both team mates run to stein race station
- Both team mates run back and forth between a large bucket of water and container with steins filled with water until the container has overflowed.
- Both team mates run to pretzel eating station both team mates must eat the entire bowl of pretzels
- Both Team mates run to bucket ball station, and both team mates must clear all of their buckets.
- When both have completely finished they blow an air horn.

First team to sound the horn is the winner of the tournament.